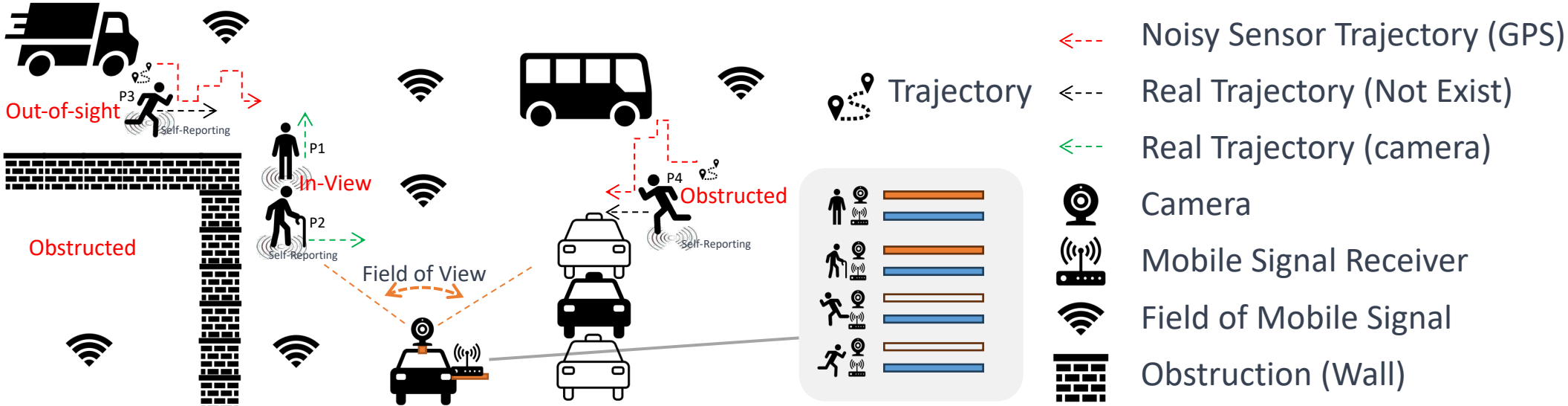
Out-of-sight
P3
Self-Reporting
P1
In-View
P2
Self-Reporting
Obstructed
Field of View
P4
Obstructed
Self-Reporting
Trajectory
Noisy Sensor Trajectory (GPS)
Real Trajectory (Not Exist)
Real Trajectory (camera)
Camera
Mobile Signal Receiver
Field of Mobile Signal
Obstruction (Wall)